



**Racing • Eve of Destruction • Drive-In**

## RACE LINE UPS

**PRACTICE TIMES WILL BE USED TO CHECK-IN ALL DRIVERS. IT IS THE DRIVER'S RESPONSIBILITY TO MAKE SURE THEY HAVE A TRANSPONDER MOUNTED TO THEIR CAR AND THAT IS WORKING.**

### Group Qualifying Procedures - Late Models /Legends/Thunder Cars/Power Stocks

- Set by practice times.
- The number of groups will be based on the number of cars per class.
- Each group will be given 5 laps.
- The first group out will be the slowest times from practice.

### Inversion Procedures

The inversion will be based on the following:

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| The roll of <b>TWO</b> dice added together.<br><u>*NO driver will be pulled out/or moved up in the inversion, when setting the line-up for the first feature**</u> | <b>The winner from previous race starts minimum of 8<sup>th</sup> place.</b> |
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### Line Up Procedures

|                                |                |  |
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| Bandos                         | Heats          | Set by Practice Times and an inversion             |
|                                | Feature        | Set by the results of Heats and an Inversion       |
| Legends                        | Heats          | Set by Group Qualifying results and an Inversion   |
|                                | Feature        | Set by the results of Heats and an Inversion       |
| Power Stocks                   | First Feature  | Set by Group Qualifying results and an Inversion   |
|                                | Second Feature | Set by the results of Feature One and an Inversion |
| Thunder Cars                   | First Feature  | Set by Group Qualifying results and an Inversion   |
|                                | Second Feature | Set by the results of Feature One and an Inversion |
| Late Models<br>30 Cars or Less | First Feature  | Set by Group Qualifying results and an Inversion   |
|                                | Second Feature | Set by the results of Feature One and an Inversion |
| Late Models<br>31 Cars or More | See Attached   |  |

**Important Note!** - Drivers that do not compete in the first race of the season or show up to race throughout the season can register up to six competition tires on their first night of competition. However, to adjust for an advantage those drivers might have, they will be required to start the first feature behind the inversion according to their qualifying result. Their starting spot for the second feature will not be impacted. **NO driver will be pulled out/or moved up in the inversion, when setting the line-up for the first feature**

| <b>Late Models 31 Cars or More</b> |   |
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|                                    | (This procedure will only be used when there are 31 or more cars)<br>All drivers racing in the qualifying race will be awarded \$50.00. The cars not advancing to the Feature will be awarded points. |
|                                    | <b>**Group Qualifying positions 1-18 will Advance to Feature One**</b>  |
| Qualifying Race                    | <ul style="list-style-type: none"> <li>• Positions 19 and up from group qualifying will line up by times.</li> <li>• Top 6 in finishing order of the race advance to Feature One</li> </ul>           |

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| First Feature | <ul style="list-style-type: none"> <li>• Positions 1 – 18 from group qualifying will be set by an inversion.</li> <li>• Top 6 in finishing order from the qualifying race will be starting straight-up, behind the 18<sup>th</sup> position.</li> <li>• The remaining spots will be filled by the highest YTD in points of cars that did not qualify for Feature One</li> </ul> |
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| 2 <sup>nd</sup> Qualifying Race | <p style="text-align: center;"><b>Minimum of 10 cars in each race.</b></p> <p style="text-align: center;"><b>** If there are less than 10 cars this race will NOT BE RUN**</b></p> <ul style="list-style-type: none"> <li>• All cars finishing 19 and above from Feature One</li> <li>• All cars that did not qualify for Feature One</li> <li>• Will be lined up by YTD points</li> </ul> |
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| Second Feature | <ul style="list-style-type: none"> <li>• Positions 1 – 18 from Feature One will be set by an inversion.</li> <li>• The remaining spots will be filled by the finishing order of the 2<sup>nd</sup> qualifying race and will start straight up, behind the 18<sup>th</sup> position</li> </ul> |
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| Alternate Line-Up | <ul style="list-style-type: none"> <li>• On certain race nights, like those delayed by rain, it may become necessary to determine the line-ups by a method other than group qualifying.</li> <li>• All line-up procedures are subject to adjustment and will be announced.</li> </ul> |
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***Elko Speedway officials reserve the right to adjust this method as they see fit. Racing events may be changed to accomplish the best racing program. Heat races may be changed or eliminated and/or laps may be reduced in the features at the official's discretion to ensure the best possible event given the number of entrants and/or weather. Every racer is expected to participate in every event that is possible for them to run. By refusing to participate because of disagreement with the length, type, or style of the race, the racer is subject to suspension by Elko Speedway officials.***