

Racing • Eve of Destruction • Drive-In

2017 RACE LINE UPS

ALL DRIVERS NEED TO DRAW BEFORE 5PM. IF YOU DO NOT DRAW, YOU WILL START IN THE BACK ALL NIGHT.

INVERSION: Seven plus the roll of a dice.

Group Qualifying Procedure:

Group Qualifying for Late Models, Thunder Cars and Legends will be set by practice times. The number of groups will depend on car count per class. The groups will be set by practice times. Each group will be given five laps. The first group out will be the slowest timesfrom practice.

Line ups for Legends

Heat Race Line up:

- Heat race line ups will be set by Group Qualifying results and an inversion. If you do not qualify, you will not be eligible for the inversion.
- Heat race line ups on non-group qualifying nights will be set by the draw.

Feature Race Line up:

• The feature race line up will be set by the results of heat races and an inversion.

Double Feature Race Line ups:

- The first feature race line up will be set by Group Qualifying results and an inversion.
- The second feature race line up will be set by the results of feature one and an inversion.

Line ups for Hornets and Power Stocks:

Heat Race Line up:

• Heat race line up will be set by the draw.

Feature Race Line up:

• The feature race line up will be set by heat race results and an inversion.

Double Feature Race Line ups:

- The first feature race line up will be set by year to date points and an inversion.
- The second feature race line up will be set by the results of feature one and an inversion.

Line ups for Thunder Cars:

Double Feature Race Line ups:

- The first feature race line up will be set by Group Qualifying results and an inversion.
- The second feature race line up will be set by the results of feature one and an inversion.

Line ups for Late Models:

30 CARS AND LESS

Double Feature Race Line ups:

- The first feature race line up will be set by Group Qualifying results and an inversion.
- The second feature race line up will be set by the results of feature one and an inversion.

MORE THEN 31 CARS-(This procedure will only be used when there are 31 or more cars)

• From group qualifying positions 1 -18 will advance to feature one

Qualifying Race:

- Positions 19 and up from group qualifying will line up by times.
- Top 6 in finishing order of the race advance to feature one.

First Feature:

- Positions 1 18 from group qualifying will be set by an inversion.
- Top 6 in finishing order from the qualifying race will be starting straight up, behind the 18th position
- The remaining spots will be filled by the highest YTD in points of cars that did not qualify for feature one.

2nd Qualifying Race–(min of 10 cars in each race) *If there are less than 10 cars this race will not be ran

- All cars finishing 19 and above from feature one
- All cars that did not qualify for feature one
- Will be lined up by YTD points

Second Feature:

- Positions 1 18 from feature one will be set by an inversion.
- The remaining spots will be filled by the finishing order of the 2nd qualifying race and will start straight up, behind the 18th position.

Alternate Line-up Procedure:

- On certain race nights, like those delayed by rain, it may become necessary to determine the line-ups by a method other than group qualifying.
- All line-up procedures are subject to adjustment as may be announced.

Elko Speedway officials reserve the right to adjust this method as they see fit. Racing events may be changed to accomplish the best racing program. Heat races may be changed or eliminated and/or laps may be reduced in the features at the official's discretion to ensure the best possible event given the number of entrants and/or weather. Every racer is expected to participate in every event that it's possible for them to run. By refusing to participate because of disagreement with the length, type, or style of the race, racer is subject to suspension by Elko Speedway officials.

2017 POINTS DISTRIBUTION:

Ties in point standings will be broken by the most feature wins; if still tied, then most feature second places will be considered, etc., until the tie is broken.

Qualifying:		Heat:		Feature:	
1st	31	1st	21	1st	51
2nd	28	2nd	18	2nd	48
3rd	26	3rd	16	3rd	46
4th	24	4th	14	4th	44
5th	22	5th	12	5th	42
6th	20	6th	10	6th	40
7th	19	7th	9	7th	38
8th	18	8th	8	8th	36
9th	17	9th	7	9th	34
10th	16	10th	6	10th	32
11th	15	11th	5	11th	31
12th	14	12th & ROF	4	12th	30
13th	13			13th	29
14th	12			14th	28
15th	11			15th	27
16th	10			16th	26
17th	9			17th	25
18th	8			18th	24
19th	7			19th	23
20th	6			20th	22
21st	5			21st	21
22nd	4			22nd	20
23rd	3			23rd	19
24th	2			24th	18
25th & ROF	1			25th	17
				26th & ROF	16
		alifying race will b o the Feature will I			s not

One passing point per car will be awarded in the Feature Races.