



2016 RACE LINE UPS

ALL DRIVERS NEED TO DRAW. THE DRAW CLOSES AT 5PM. IF YOU DO NOT DRAW YOU WILL START IN THE BACK ALL NIGHT.

INVERSION: Six plus the roll of a dice. Drivers that have not raced the previous two features will not make the inversion and will start behind the inversion.

Group Qualifying Procedure:

Group Qualifying for Super Late Models, Big 8's, and Legends will be set by practice times. The number of groups will depend on car count per class. The groups will be set by practice times. Each group will be given five laps. The first group out will be the slowest times from practice. **(On EVE of Destructions there will be NO Group Qualifying, the draw and invert will set initial feature lineup.)**

Heat Race Line up:

1. Heat race line ups for Legends will be set by Group Qualifying results and an inversion. If you do not qualify, you will not be eligible for the inversion.
2. Heat race line ups for Thunder Cars, Power Stocks, and Hornets will be set by the draw.

Feature Race Line up:

1. The first feature race line up will be set by the results of group qualifying or heat race results and an inversion.
2. The second feature race line up will be set by the results of feature one and an inversion.

Double Feature Race Line ups when group qualifying is not done:

1. The first feature race line up will be set by the draw. If you have not raced the previous two features you will start in the back of the field.
2. The second feature race line up will be set by the results of feature one and an inversion.

Alternate Line-up Procedure:

1. On certain race nights, like those delayed by rain, it may become necessary to determine the line-ups by a method other than group qualifying.
2. All line-up procedures are subject to adjustment as may be announced.

Elko Speedway officials reserve the right to adjust this method as they see fit. Racing events may be changed to accomplish the best racing program. Heat races may be changed or eliminated and/or laps may be reduced in the features at the official's discretion to ensure the best possible event given the number of entrants and/or weather. Every racer is expected to participate in every event that it's possible for them to run. By refusing to participate because of disagreement with the length, type, or style of the race, racer is subject to suspension by Elko Speedway officials.

2016 POINTS DISTRIBUTION:

If a race night is deemed complete due to the weather and the event was not complete Drivers will be awarded 20 show up points. Ties in point standings will be broken by the most feature wins; if still tied, then most feature second places will be considered, etc., until the tie is broken.

Qualifying:

1st Place – 15 pts
2nd Place – 14 pts
3rd Place – 13 pts
4th Place – 12 pts
5th Place – 11 pts
6th Place – 10 pts
7th Place – 9 pts
8th Place – 8 pts
9th Place – 7 pts
10th Place – 6 pts
11th Place – 5 pts
12th Place – 4 pts
13th Place – 3 pts
14th Place – 2 pts
15th and ROF - 1 pt

Heat Race Points:

1st Place – 21 pts
2nd Place – 18 pts
3rd Place – 16 pts
4th Place – 14 pts
5th Place – 12 pts
6th Place – 10 pts
7th Place – 8 pts
8th Place – 7 pts
9th Place – 6 pts
10th Place – 5 pts
11th Place – 4 pts
12th Place and ROF- 3 pts

Features:

1st Place – 51 pts
2nd Place – 48 pts
3rd Place – 46 pts
4th Place – 44 pts
5th Place – 42 pts
6th Place – 40 pts
7th Place – 38 pts
8th Place – 36 pts
9th Place – 34 pts
10th Place – 32 pts
11th Place – 31 pts
12th Place – 30 pts
13th Place – 29 pts
14th Place – 28 pts
15th Place – 27 pts
16th Place – 26 pts
17th Place – 25 pts
18th and ROF- 24 pts

